

NINTENDO DS™

MARVEL

ULTIMATE ALLIANCE 2



EmuMovies

INSTRUCTION BOOKLET

ACTIVISION®

PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME CARD OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, and this may occur while they are watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch their children play video games. Stop playing and consult a doctor if you or your child has any of the following symptoms:

Convulsions
Altered vision

Eye or muscle twitching
Involuntary movements

Loss of awareness
Disorientation

- To reduce the likelihood of a seizure when playing video games:
 1. Sit or stand as far from the screen as possible.
 2. Play video games on the smallest available television screen.
 3. Do not play if you are tired or need sleep.
 4. Play in a well-lit room.
 5. Take a 10 to 15 minute break every hour.

WARNING - Radio Frequency Interference

The Nintendo DS can emit radio waves that can affect the operation of nearby electronics, including cardiac pacemakers.

- Do not operate the Nintendo DS within 9 inches of a pacemaker while using the wireless feature.
- If you have a pacemaker or other implanted medical device, do not use the wireless feature of the Nintendo DS without first consulting your doctor or the manufacturer of your medical device.
- Observe and follow all regulations and rules regarding use of wireless devices in locations such as hospitals, airports, and on board aircraft. Operation in those locations may interfere with or cause malfunctions of equipment, with resulting injuries to persons or damage to property.

WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. Parents should monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- When using the stylus, you do not need to grip it tightly or press it hard against the screen. Doing so may cause fatigue or discomfort.
- If your hands, wrists, arms or eyes become tired or sore while playing, or if you feel symptoms such as tingling, numbness, burning or stiffness, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms or other discomfort during or after play, stop playing and see a doctor.

WARNING - Battery Leakage

The Nintendo DS contains a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your Nintendo DS.

If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:

- Do not expose battery to excessive physical shock, vibration, or liquids.
- Do not disassemble, attempt to repair or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.

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REV-E

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**THIS GAME CARD WILL WORK
ONLY WITH THE NINTENDO DS™
VIDEO GAME SYSTEM.**



Wireless DS
Multi-Card
Play

**THIS GAME ALLOWS WIRELESS MULTIPLAYER
GAMES WITH EACH DS SYSTEM CONTAINING
A SEPARATE GAME CARD.**

Introduction

Civil war erupts within the Super Hero™ community. In *Marvel™: Ultimate Alliance 2*, you must take a stand and decide whether to join Iron Man and S.H.I.E.L.D. as they attempt to provide homeland security, or follow Captain America's band of rebels in their fight for individual freedom. The side you choose will determine your allies and your enemies. But will you be able to find a way to reunite the Ultimate Alliance before their conflict tears the world apart? The fate of the Marvel™ Universe is in your hands!



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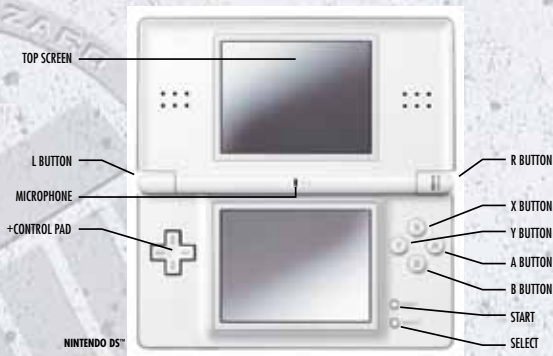
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Getting Started

1. Insert the *Marvel™: Ultimate Alliance 2* Game Card into the Nintendo DS™ slot as described in your Nintendo DS instruction manual.

2. Turn the Power Button ON.

Note: The Marvel™: Ultimate Alliance 2 Game Card is for the Nintendo DS system only.



CAUTION - Stylus Use

To avoid fatigue and discomfort when using the stylus, do not grip it tightly or press it hard against the screen. Keep your fingers, hand, wrist and arm relaxed. Long, steady, gentle strokes work just as well as many short, hard strokes.

Basic Gameplay Controls

| Button | Basic Action |
|---|---|
| ↑, ↓, ←, → on the +Control Pad | Movement |
| A Button | Heavy Attack |
| B Button | Light Attack |
| X Button | Jump |
| X Button (2x) | Double Jump/Fly (requires flying character). While flying, X Button to go higher; Y Button to go lower |
| Y Button | Grab/Throw/Perform Action |
| L Button (hold) | Block |
| L Button plus +Control Pad | Roll (in direction of +Control Pad movement) |
| Tap Special Attack on Touch Screen | Special Attack (requires energy) |
| R Button (hold) + A/B/X/Y Button | Special Attack (alternate method of performing Special Attacks) |
| Tap Character on Touch Screen | Switch Character you control |
| Tap and Hold fusion icon on Touch Screen, then drag to ally and release | Fusion Attack (requires fusion symbol to be lit and ally must also have fusion power) or Fusion Revival (revive fallen teammates) |
| SELECT | Map |
| START | Pause Menu |

Screen Display



Menu Navigation

Controls

+Control Pad – To navigate menus (alternatively, you can use the Stylus).

A Button – Press button to accept or use Stylus.

B Button – Press button to go back to the previous menu or cancel.

Main Menu

Campaign – Start a new Single Player game or load an existing save.

Multiplayer – Start a new Multiplayer game or join an existing one.

Options – Enter the Options Menu.

Credits – View the game credits.

Options Menu

Sound Effects Volume – Drag slider with Stylus to adjust sound effects volume.

Music Volume – Drag slider with Stylus to adjust music volume.

Pause Menu

Resume Game – Returns to gameplay.

Hero Details – Enter the Hero Details Menu.

Options – Enter the Options Menu.

Map – Access a map of the level.

Quit Game – Exits the current level and returns to the Main Menu.

Hero Details Menu

Active Powers Tab – Press **A/Y** Button to add or remove points from an Active Power. Alternatively, you can drag the **Stylus** left to remove points or tap the **Touch Screen** to add points.

Passive Powers Tab – Press **A/Y** Button to add or remove points from a Passive Power. Alternatively, you can drag the **Stylus** left to remove points or tap the **Touch Screen** to add points.

Stats – Shows the character's experience needed to reach the next level, current Health Value and current Energy Value.

Help – Explains the controls in the Hero Details Menu.

Extraction Point Menu

The Extraction Point Menu is accessible by pressing the **Y** Button while on an Extraction Point.

Resume Game – Returns to gameplay.

Character Select – Enter the Character Select Menu.

Save Game – Saves your current progress.

Quit Game – Exits the current level and returns to the Main Menu.

Character Select Screen

Back Button – Cancel selection or return to previous menu.

Details Button – Enter the Hero Details Menu.

Swap – Switch a member of the active party with a different character (tap **←** or **→** on the +Control Pad to see other characters available).

OK Button – Confirm changes and return to Extraction Point Menu.

For more information, go to www.MarvelUltimateAlliance.com.

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The entire n-Space family

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Catterson; Shane Van
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